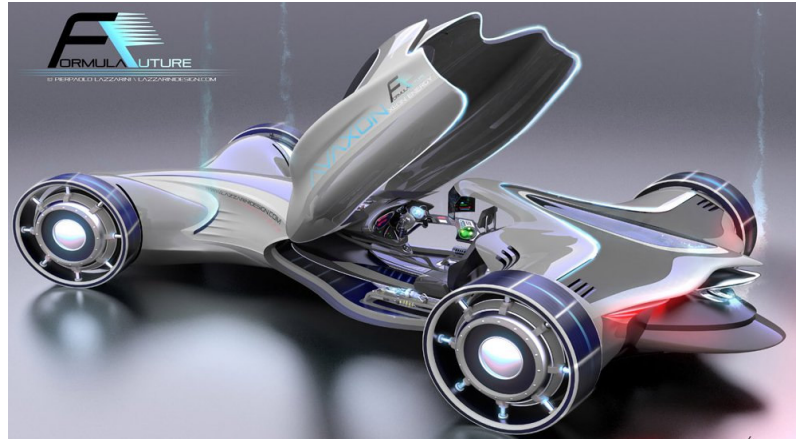


Hinoto's Custom Furia

Scale: Roadstriker
 Total Cost: 1,469.6
 Piloting Bonus: +2
 Tonnage: 1.10
 Ground MV: 28
 Flight MA: N/A
 Simplified stats: 12/24 (24H Reactive shield)



Servo	Typ	SpAv	Kls	CP	Notes	Amr	SP	Typ	CP	Notes
Torso	MW	11	24	12.00		MW	12	A	56.25	DC 2, RAM1/5th,Scaled
Wheels	MW	0	6	6.00			0		0.00	
Reactive Screen	MH	0	0	0.00	Reactive		12		24.00	Reset 0, All Attacks

Weapon	WA	Range	Damage	Shots	Kills	CP	Eff	Space	Cost	Notes
20mm Beam Gun	50	9	5	0	5	7.50	4	4	9.50	Acc=1,
Quantum Rifle	50	13	10	0	10	27.00	25	2	39.50	Disruptor,Acc=1,WarmUp=1,

Sensor	System	Class	Abbr	Cost	Spaces	Eff	Kills	Range	CommRange	Location
Sensor	Light	Heavy	LH	12	1	0	2	20 km	1800 km	

Crew	Person	Num	Controls	Enclosure	Escape	Cost	CostMult	Spaces	Eff	Location
Pilot	1	Virtual	Armored	Ejection Seat		1.00	0.05	1	0	

Additive	System	Cost	Space	Eff	Notes
EW System		17.00	2	10	
ECM: Sensor Jamming		0.00	0	0	Val 4, Rad 3, Beam 0
Advanced Sensor Package		10.00	2	0	
Radio/Radar Analyzer		5.00	1	1	
Spotting Radar		11.50	2	2	
Target Analyzer		5.00	1	1	
Marine Suite		2.00	1	1	
Magnetic Resonance Lens		15.00	1	1	
Stereo		0.10	0	0	
Anti-Theft Code Lock		0.40	0	0	w/Hatch entry alarm
Nightlights		0.50	0	0	
Storage Modules		1.00	1	0	
Slick Spray		3.00	1	1	
Bogg Spray		3.00	1	1	
Damage Control Package		1.00	1	1	
Silent Running - Wheels		1.00	0	0	1CP per level
Parachute		0.50	0	0	0.5CP per 10 ton of vehicle
Design and Decor		2.00	1	1	+3 Cl

Hydraulics	Type	CostMult	Kills	Space	Eff	Dmg	Bonus	Lift
Heavy	0.10	0	1	0	1			1.50

Propulsion	Type	Space	Eff	Cost	MA	Notes
Fuel: Internal Tank	2	2	3.00	0		RNG1000km
Thrusters	1	0	0.04	1		

Multiplier	System	CostMult	Space	Eff	Notes
PowerPlant		0.30	0	0	Supercharged Energon
Int Automation		1.00	1	1	LVL10 PF5
Desert Environmental Protection		0.05	0	0	
Underwater Environmental Protection		0.05	0	0	
High Pressure Environmental Protection		0.05	0	0	
Space Environmental Protection		0.05	0	0	
EM Environmental Protection		0.10	0	0	
ACE (Pool +100%)		0.20	0	0	
Turbo Charger - 3 Turn		2.00	0	0	
Summoning Your Mech		0.33	0	0	

Cost w/out Multitpliers: 261.90
Base Weight: 31
Cost (after Multipliers): 1,388.07
Efficiency: (30 tons) 60
Cost (w/Efficiency): 1,448.07
Final Weight: 1.10T
Scale: 1:5
Scaled Weight: 1:1
Scaled Cost: 724.04
Command Armor Cost: 0.0
Total Cost w/CA: 724.04
Total Weight: 1.10T
Prototype Time: 36.20 days
Production Time: 18.10 days
Heavy Industry Time: 9.05 days
Nanofac Double-Up Bonus: 4.5 days
XP cost: 27xp

