

Warthog - Chrono Variant

Total Cost: 294.19
 Piloting Bonus: +0
 Tonnage: 2.68
 Ground MA: 24
 Flight MA: N/A
 Simplified stats: 20/32



Servo	Typ	SpAv	SpReq	Eff	Kls	CP	Notes	Amr	SP	Typ	CP	Notes
Torso	MH	15	0	0	32	16.00		SH	20	A	18.75	DC 2
Wheels	AH	0	0	0	9	9.00			0		0.00	

Notes: Armor value is doubled as Hits for Roadstriker-scale vehicles.

Weapon	WA	Range	Damage	Shots	Kills	CP	Eff	Space	Cost	Notes	Location
Thanix Turret	50	15	30	Inf	15	58.50	0	59	58.50	All-Purpose,Acc=1	Body

Notes: Thanix weapon is both AP and Anti-personnel, can be used to shoot down missiles.
 Damage is double normal in Hits for Roadstriker scale vehicles.

Sensor	System Class	Abbr	Cost	Spaces	Eff	Kills	Range	CommRange	Location
Sensor	Medium Striker	MS	4	1	0	1	7 km	1000 km	

Additive System	Cost	Space	Eff	Notes	Location
Weapon Mount	2.00	2	0		
Spotting Radar	10.00	5	0		
Radio/Radar Analyzer	5.00	1	0		
Stereo	0.10	0	0		
Anti-Theft Code Lock	0.20	0	0		
Spotlights	0.20	0	0		
Storage Modules	1.00	1	0		
Damage Control Package	1.00	1	0		
Design and Decor	1.00	1	0	+2 Cl	

Hydraulics Type	CostMult	Kills	Space	Eff	Dmg	Bonus	Lift
Heavy	0.10	0	1	0	1		1.50

Propulsion Type	Space	Eff	Cost	MA	Notes	Location
Fuel: w/Propulsion	0	0	0.00	24	RNG500km	

Crew Person	Num	Controls	Enclosure	Escape	Cost	CostMult	Spaces	Eff	Location
Pilot	1	Manual	Canopy	None	0.00	-0.05	1	0	
Gunner	1	Manual	Canopy	None	2.00	-0.05	1	0	
Passenger	1	Manual	Canopy	None	1.00	-0.05	1	0	
Passenger	1	Manual	Canopy	None	1.00	-0.05	1	0	

Multiplier System	CostMult	Space	Eff	Notes	Location
PowerPlant	0.00	0	0	Standard Charged Fusion	
Arctic Environmental Protection	0.05	0	0		
Desert Environmental Protection	0.05	0	0		
Turbo Charger - 2 Turn	1.25	0	0		

Notes: The turbocharger can double landspeed for up to 2 rounds.
 The turbocharger must recharge for as many rounds as it was used for.

Cost w/out Multitpliers: 130.75
Base Weight: 27.50
Cost (after Multipliers): 294.19
Efficiency: (25 tons) 50
Cost (w/Efficiency): 344.19
Final Weight: 2.63 tons
Scale: 1:1
Scaled Weight: 1:1
Scaled Cost: 1:1
Command Armor Cost: 0.0
Total Cost w/CA: 344.19
Total Weight: 2.5
Prototype Time: 17.2 days
Production Time: 8.6 days
Heavy Industry Time: 4.3 days
Nanofac Double-Up Bonus: 2.6 days
XP cost: 19 xp

