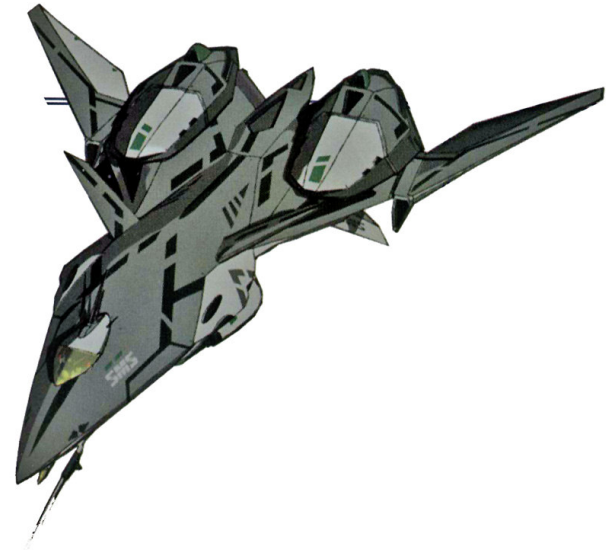


Name: AIF-7 Ghost (SMS Variant)  
 Total Cost: 907.67  
 Piloting Bonus: +11%  
 Base skill: 30% New, 35% Veteran, 40% Ace.  
 Tonnage: 30  
 Flight MA: 30



Servo	Typ	Sp	Kls	CP	Armor	Typ	CP	Total	Notes
AI Cockpit	HS	5	5	5	7	A	8,75	13.75	
Main Body	MW	12	12	12	8	A	10	18	
L. Engine	HS	6	6	6	7	A	8.75	14.75	+2 dmg
R. Engine	HS	6	6	6	7	A	8.75	14.75	+2 dmg
L. Wing	MS	4	4	4	6	A	7.5	11.5	
R. Wing	MS	4	4	4	6	A	7.5	11.5	
Power	MW		12		Cool +2		12		
Total Cost:								84.25	

**Note:** Alpha armor = DC 2

Weapon	WA	Rng	Kls	Dam	Sht	CP	Eff	TotCst	Loc	Sp	Spec
Mauler Beam Cannon	50%	5km	10	10HAP	Inf	8.1	5	42.4	Torso	3	*Note 1

**Note:** Hardpoints not factored into cost because they are optional, at Flight Director's instruction.  
 Note #1: Machine fire = 3, energy. Anti-missile/infantry. Fixed forward.

Sensor	Type	Cost	Kills	Range	Comm	Location	Spaces
Main	MdH	16	9	26km	2300km	Head	1
Backup	SI	2	5	1km	300km	Torso	2
Total Cost:		18					

Movement Type:	Thr
Cost of System:	30
Efficiency:	24
Total Cost:	42
Total Space:	6
Total MA:	30 Normal
Thrust Location:	3 per Engine pod

Other Additive systems:

System	cost	space	location	Special
Adaptations	7	6		Space adaptation, re-entry (2 sp each leg, torso)
RAM armor	115.5	0		Absorbs 1/5 of all energy damage taken
Total Cost:	122.5			

Multiplier Systems:

System	cost	space	Special
Maneuver Pool	*.05	0	Adds 5% bonus to Piloting.
ACE Maneuvering	3	0	Adds 6% bonus to Piloting.
Total Cost:	*.05		

Cost (w/o Multipliers):	312.15
Base Weight:	126.65
Cost (after Multipliers):	327.76
Efficiency(297.76t)	595.52
Cost (w/Efficiency):	907.67
Final Weight:	30
Scale:	1:1
Scaled Weight:	30
Scaled Cost:	907.67
Prototype time	45 days
Production line time	22.5 days
Double-up bonus	11.25 days
Heavy Industry bonus	5.6 days

Comments:

This explains why New UN Spacy wants these things so badly. Same tonnage as a fighter, probably better skills than the average NUNS pilot, better maneuverability, and cheap to build. Cybertron could rattle these off in job lots every five days!